

# Phonogram Dice Roll Game

**Number of players:** 2+

**Supplies needed:** phonogram cards 1-54, one die (You could use regular dice or dice with more/fewer sides to differentiate the activity.)

## **Directions:**

- Put the phonogram cards in a stack face up.
- The first player rolls a die and collects that many phonogram cards.
- If the player can read all of the phonograms correctly, he/she keeps them.
- Any phonogram cards that are not read correctly must be put back at the bottom of the stack.
- The next player takes a turn.
- Play continues until all cards have been read correctly, or time expires on a timer set for 10 minutes.
- The player with the most cards collected wins the game.

## **Written Phonogram Practice:**

When the game is over, select 6-8 phonograms to call out for your child to write correctly without looking at the cards.

Remember to use correct TCA handwriting as you form your lowercase letters.